



ACL Super Bash 2019 Rules

Any rule in this document will supersede general rules documents published for corresponding ACL T20 (T20 Super Bash) and Division (F15 Super Bash) main league rules documents

ACL Super Bash F15 Rule Changes (15 overs per side)

Power play:

- First 2 overs mandatory power play. Batting team can choose an over between 3rd and 10th over.
- 10th over becomes automatic power play if batting team did not take it.

Bouncer:

- Any bouncer above shoulder will be a no ball and will be given a free hit.

Free hit:

- **Any no ball will result in a free hit.**
- This includes above waist, not following field restrictions, bouncers no-ball, bowler touching non-striker's wicket while delivering the ball etc.

Super-Sub:

- Teams can have up to 10 players for a match.
- Any 9 players can bat or bowl or field.
- If any player is joining late, umpires should be informed before the start of the match.
- A player including super sub should be in the field before first ball of the 6th over.
- Failing to show up on the field before first ball of the 6th over may result in being not qualified to play the match.
- Regular sub can be used apart from super sub.
- A substitute coming into play must wait for at least **one full over** before he can bowl.

Player Playoffs eligibility:

- A player must play (including super sub) a minimum of 2 games in group stage to be eligible to play in a playoff game (even as a substitute for play-off games).
- A player should not have played in any other team in Super Bash in F15 and T20. Note that a player can only play for one team in either F15 Super Bash or T20 Super Bash.



ACL Super Bash T20 Rule Changes (20 overs per side)

Power play:

- First 4 overs mandatory power play. Batting team can choose 2 more overs (back to back) between 5th and 15th over.
- 15th and 16th overs become automatic power play overs if batting team did not take it.

Bouncer:

- First bouncer in an over which is above shoulder and below the head is **just a warning**.
- First bouncer in an over which is above head is wide if a batsman doesn't touch the ball, and it should be a warning.
- Second bouncer above the shoulder (irrespective of batsman touching or not) in same over will be a no ball and will be given free hit.

Free hit:

- **Any no ball will result in a free hit.**
- This includes above waist, not following field restrictions, bouncers no-ball, bowler touching non-striker's wicket while delivering the ball etc.

Super-Sub:

- Teams can have up to 12 players for a match.
- Any 11 players can bat or bowl or field.
- If any player is joining late, umpires should be informed before the start of the match.
- A player including super sub should be in the field before first ball of the 9th over.
- Failing to show up on the field before first ball of the 9th over may result in being not qualified to play the match.
- Regular sub can be used apart from super sub.
- A substitute coming into play must wait for at least **one full over** before he can bowl.

Player Playoffs eligibility:

- A player must play (including super sub) a minimum of 2 games in group stage to be eligible to play in a playoff game (even as a substitute for play-off games).
- A player should not have played in any other team in Super Bash in F15 and T20. Note that a player can only play for one team in either F15 Super Bash or T20 Super Bash.

Both sides of wicket:

- Teams will bat on both sides of the wicket while playing at ACF grounds but on only one side while playing in baseball grounds.



ACL Super Bash 2019 Format

ACL Super Bash F15 Format

Format:

- Each team plays 4 matches in round robin format in group stage followed by elimination in playoffs.

Pools:

- Teams will be divided into 7 pools with each pool having 5 teams.
- Some pools may have 6 teams depending on total number of teams participating.

Pool A	Pool B	Pool C	Pool D	Pool E	Pool F	Pool G
A1	B1	C1	D1	E1	F1	G1
A2	B2	C2	D2	E2	F2	G2
A3	B3	C3	D3	E3	F3	G3
A4	B4	C4	D4	E4	F4	G4
A5	B5	C5	D5	E5	F5	G5

Note:

- If a pool has more or less than 5 teams then 4 matches will be with randomly selected teams in the pool.

Playoffs:

- Total 16 teams will advance to playoffs and will play in Pre-QF round followed by QF, SF and Finals.
- Top 2 teams in each pool will earn playoff spot automatically based on points and NRR.
- Best 2 teams among 3rd ranked teams of each pool will also advance to round of 16 for playoffs.



ACL Super Bash T20 Format

Format:

- Each team plays 4 matches in round robin format in Group stage followed by elimination in playoffs.

Pools:

- Teams will be divided into 6 pools with each pool having 5 teams.
- Some pools may have 6 teams depending on total number of teams participating.

Pool A	Pool B	Pool C	Pool D	Pool E	Pool F
A1	B1	C1	D1	E1	F1
A2	B2	C2	D2	E2	F2
A3	B3	C3	D3	E3	F3
A4	B4	C4	D4	E4	F4
A5	B5	C5	D5	E5	F5

Note:

- If a pool has more or less than 5 teams then 4 matches will be with randomly selected teams in the pool
- 3 out of 4 matches in group stage will be at ACF and one match will be in bigger baseball ground (RAP or Sharon or Bell Memorial) with modified field setup.
- First Ranked team (A1...F1) in each pool after draws will play all matches at ACF. Rest of the teams may get one game maximum in baseball ground.

Playoffs:

- Total 16 teams will advance to playoffs and will play in Pre-QF round followed by QF, SF and Finals.
- Top 2 teams in each pool will earn playoff spot automatically based on points and NRR.
- Best 4 teams among 3rd ranked teams of each pool will also advance to round of 16 for playoffs.



Atlanta Cricket League
Casual Cricket with Professional Outfit

ACL Super Bash 2019 Dates

Round-Robin

5 weeks of Round Robin - Sep 8th, Sep 15th, Sep 22nd, Sep 29th, Oct 20th

Play-offs

3 weeks of Playoffs - Oct 27 (Pre-QF), Nov 3 (QF), Nov 9 (SF) – 10 (Finals)

Note:

- Dates subject to change based on ground availability.
- Saturdays may be used for any F15 back-up games and T20 regular and backup games.